## U Keep Moving

RULES: Other
Created By: Dylan

## START POSITION:

P1
$2 \times$ mags. 1 st mag $\times 10$ rounds, 2 nd mag full
PROCEDURE:
From P1, on audible start, shooter to move along designated area and engage targets, on the move, as they present themselves.

2 A-zone hits in each cardboard and steel must fall. Mind the hostages. Shooter may rengage

SCORING: Unlimited
ROUND COUNT: 18
TARGETS: 11
DISTANCE: 7 m -15m
SCORED HITS: A-Zone Hit, Steel must fall
PENALTIES: 5s Hits on No shoot, 5s Procedural
NOTES: Shooter must engage targets while on the move. Shooter may rengage.


